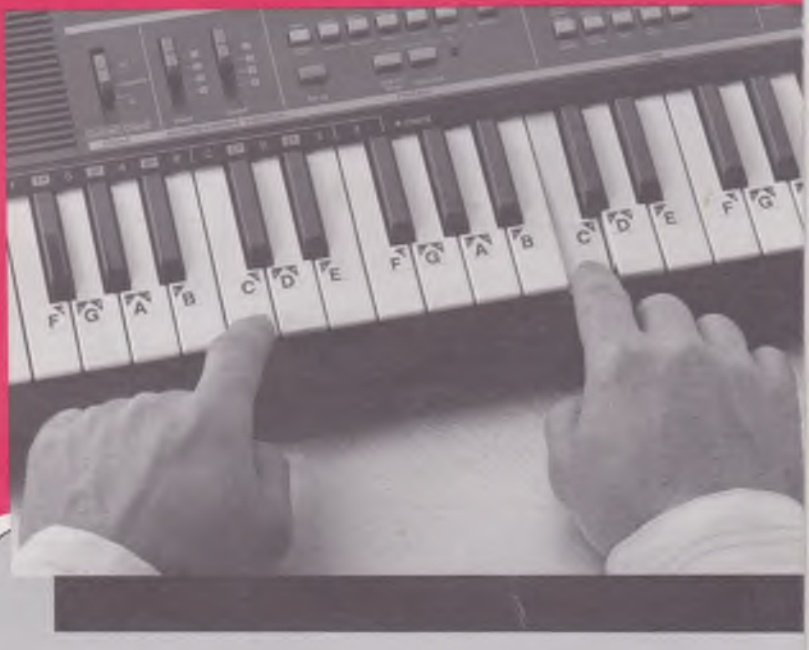
*getting started*

# HOW TO PLAY MELODIES

1



WHAT? AND YOU DON'T KNOW ANYTHING ABOUT MUSIC EITHER?? CLEFSIGNS, QUARTER NOTES.... EIGHTH NOTES... PLAYING MELODIES... THAT KIND OF STUFF ???

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JUST IN CASE YOU HAVENT ALREADY DONE SO, GO AHEAD AND PLAY AROUND WITH YOUR KEYBOARD. CHECKOUT THE DIFFERENT SOUNDS IT CAN MAKE. PUSH ALL THE BUTTONS AND CONTROLS AND DON'T WORRY... YOU CANT BREAK IT AND YOU CANT DO ANY-THING WRONG!!

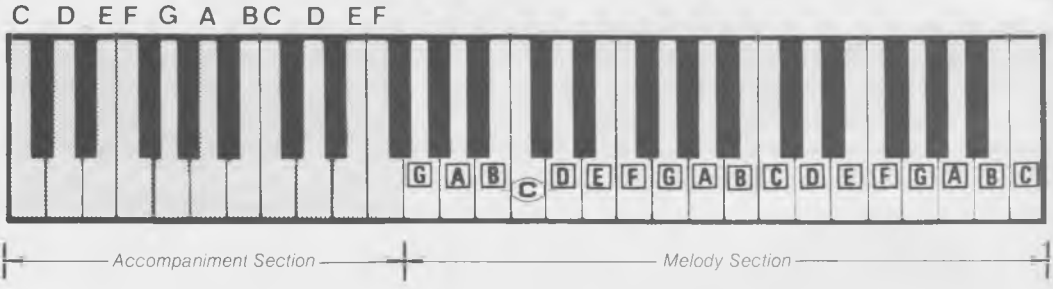
*If something keeps playing and you can't get it to stop, or, if you want to get something to play and it won't, just turn the power switch off and then on again.*

ANOTHER GOOD IDEA IS TO HAVE YOUR OWNER'S MANUAL HANDY. I MAY TALK ABOUT A CERTAIN FEATURE AND YOU MAY HAVE TO CHECK TO SEE IF YOU HAVE IT AND HOW TO USE IT.
ELECTRONIC KEYBOARD OWNERS MANUAL

## A-B-C KEY STICKERS

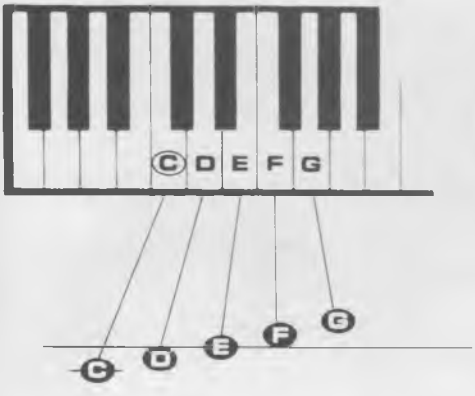
*Depending on the size of your electronic keyboard, affix the A-B-C Key Stickers to the melody section as shown below. These will help you identify each key if you're not too familiar with their names.*

*The circled letter is merely a reference point called* ***Middle C****. (Apply a normal C Key Sticker to this key.)*



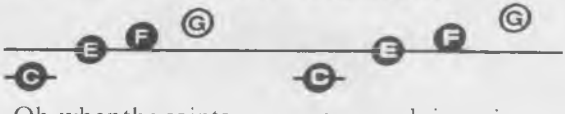

## PLAYING MELODIES RIGHT AWAY

*You're all set to play your first melodies. Five notes are shown below. All you need do is match the letters inside the notes with the letters on the keys. Go ahead and play them. Use you right hand.*



TRY THIS... LEAVE OUT THE D KEY AND PLAY C-E-F-G, C-E-F-G. HOLD THE G KEY LONGER THAN THE OTHERS... SEE HOW EASY THAT WAS! GO TO PAGE 5 & TRY SOME MORE.

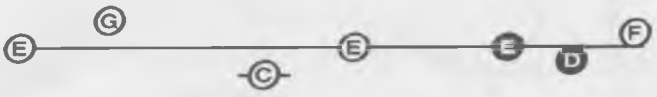
**WHEN THE SAINTS GO MARCHING IN**




Oh, when the saints go march-ing in.

*Try these melodies...they're parts of well-known songs. Just match the letters inside the circles (called "notes") with the letters on the key stickers. Hold the white circles longer than the black ones.*

## MARIANNE




All day, all night, Mar - i - anne,

## YOU LIGHT UP MY LIFE

Words and Music by JOE BROOKS

You light up my life, you give me hope to car - ry on.

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## LET THE SUNSHINE IN

Words by JAMES RADO and GEROME RAGNI
Music by GALT MacDERMOT

Let the sun-shine, let the sun-shine in, the sun - shine in.

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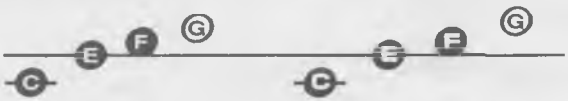
## WHEN THE SAINTS GO MARCHING IN




Oh, when the saints go march-ing in,

Oh, when the saints go march-ing in,

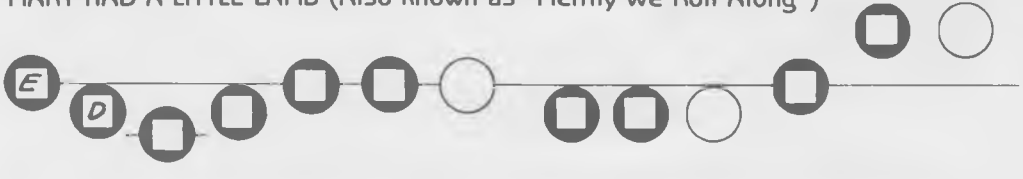
DO YOU KNOW SOMEBODY WHO PLAYS BY EAR?
ACTUALLY, IT'S SOMEONE WHO CAN LISTEN TO A SONG AND THEN JUST PLAY IT WITHOUT HAVING TO LOOK AT A PIECE OF MUSIC.

*See if you can complete these melodies by filling in the correct key names. They're parts of well-known songs. If they're familiar to you, play them as you know them, or hear them in your mind. Also, try singing them. The words are shown to help you.*

**JINGLE BELLS**

Jin - gle bells, jin - gle bells, jin - gle all the way

**MARY HAD A LITTLE LAMB (Also known as "Merrily We Roll Along")**

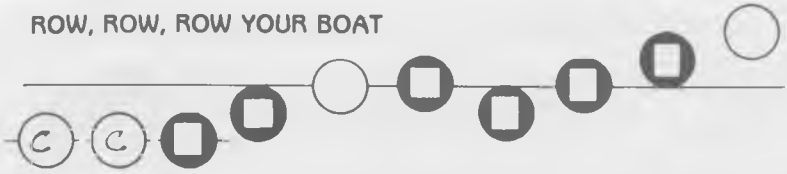



Ma - ry had a lit - tle lamb, lit - tle lamb, lit - tle lamb

or

Mer - ri - ly we roll a - long, roll a - long, roll a - long

## ROW, ROW, ROW YOUR BOAT

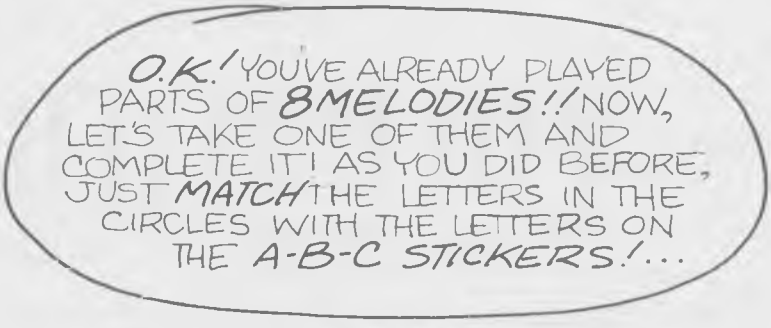



Row, row, row your boat, gent - ly down the stream

## FOR HE'S A JOLLY GOOD FELLOW

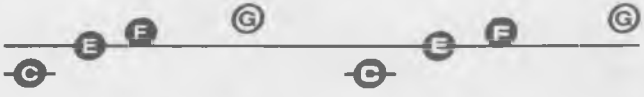
For he 's a jol - ly good fel - low,

for he's a jol - ly good fel - low

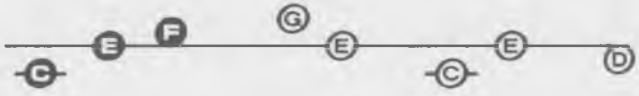

O.K.! YOU'VE ALREADY PLAYED PARTS OF 8 MELODIES!! NOW, LET'S TAKE ONE OF THEM AND COMPLETE IT! AS YOU DID BEFORE, JUST MATCH THE LETTERS IN THE CIRCLES WITH THE LETTERS ON THE A-B-C STICKERS!...

PLAY THE *MELODY* AS YOU WOULD SING THE WORDS . . . "OH, WHEN THE" IS PLAYED QUICKLY, AND "*SAINTS*" YOU WOULD HOLD. EITHER SING OUT LOUD OR SING IT IN YOUR HEAD.

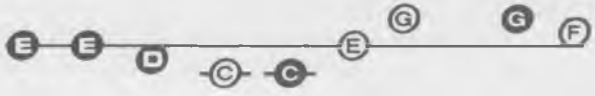
## WHEN THE SAINTS GO MARCHING IN



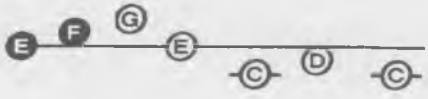
Oh, when the saints go march-ing in,



Oh, when the saints go march-ing in,

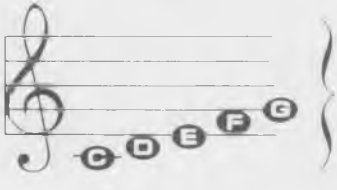


I want to be there in the num-bers,



when the saints go march-ing in.

*The one line you've been seeing with C-D-E-F-G, is actually the bottom line of a musical thing called the* ***staff.*** *The rest of it is shown below. The entire staff is needed because you're going to be playing more than just five notes. Take a few minutes and read the following musical facts.*

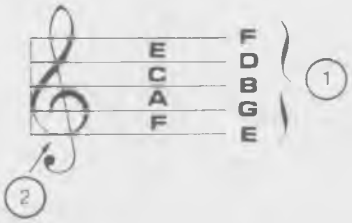



Staff

## THE MUSICAL ALPHABET

*The English language has 26 letters in its alphabet. The* ***musical alphabet*** *uses only the first seven letters: A, B, C, D, E, F, G.*

### THE STAFF

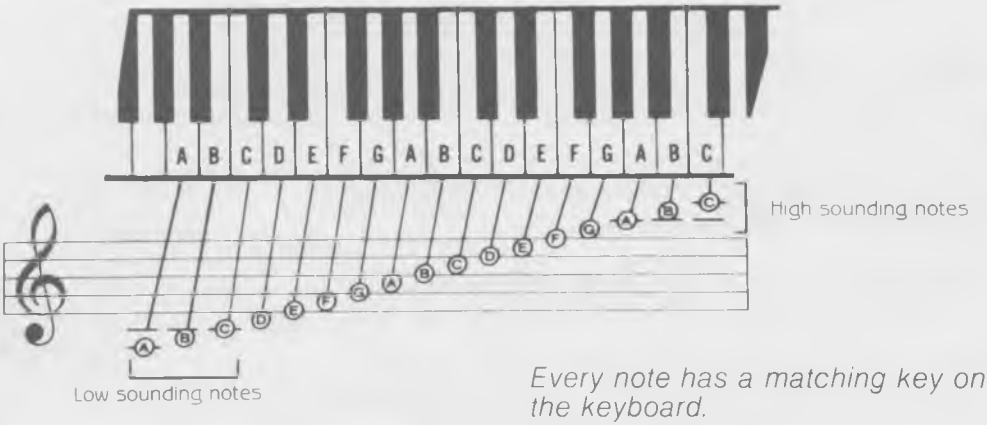



*1. The music* ***staff*** *has five lines and four spaces. Each line and space has a letter name of the musical alphabet.*

*2. The* ***treble clef*** *sign indicates the staff contains the melody.*

## THE KEYBOARD AND MATCHING NOTES

*Every key has a letter name from the musical alphabet. Since there are only 7 letters, they're repeated over and over.*

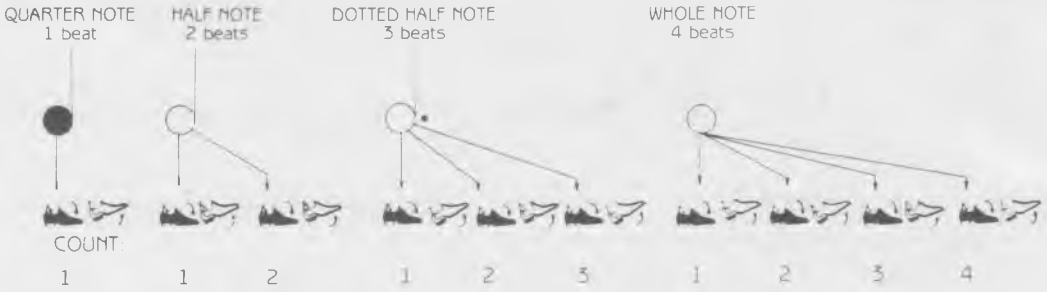



*Every note has a matching key on the keyboard.*

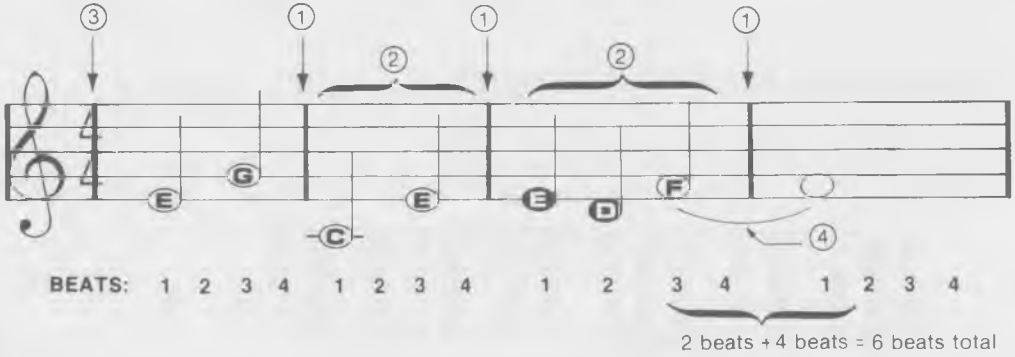
## BEATS AND TIME VALUES

*Remember seeing notes that were black and white? Well, in addition to telling you which key to press, the way a note looks, tells you how long to hold each key.*

*Time, in music, is measured in beats....like when you tap your foot in time to a song. Each time your foot hits the floor, you've tapped one beat. These are the types of notes you'll be playing and how many beats each gets.*




## MORE MUSICAL FACTS




*The staff is divided by* (1) ***bar lines*** *into equal segments called* (2) ***measures.***

*The top number of the* (3) ***time signature*** *tells you there are 4 beats in each measure.*

*A curved line connecting two of the same named notes is a* (4) ***tie.*** *It "ties" the two notes together...the first note is struck and held for the total time value of both...the second note isn't struck again. That's why there's no letter inside the second note.*

*To help you play the melody easier and more smoothly with your right hand, numbers will be seen near most notes* ***suggesting*** *which fingers to use.*

*Note: Finger numbers are optional. Should you want to use different ones, feel free to do so.*

*Following are some familiar songs for you to try. You'll get to use some of the things you just learned.*

# BEAUTIFUL BROWN EYES

(ELEC.) PIANO

If you'd like to learn about **chord symbols** and how to use them, see page 5 in the EXPLORING RHYTHMS book.

3 beats in each measure
C
F
Beau - ti - ful, beau - ti - ful brown eyes,
C
G
Beau - ti - ful, beau - ti - ful brown eyes, ____
C
F
Beau - ti - ful, beau - ti - ful brown eyes, I'll
G
C
nev - er love blue eyes a - gain. ____

Quarter Rest indicates silence for 1 beat. See page 16 for more information.

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# SKATERS WALTZ

FLUTE

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# MICHAEL, ROW THE BOAT ASHORE

TRUMPET
Medium ROCK

C
F
Mi-chael, row the boat a - shore, Hal - le - lu -
C
G
jah. Mi-chael, row the boat a - shore, Hal - le - lu -
C
F
jah. Bro-ther, lend a help-ing hand, Hal - le - lu -
C
G
C
jah. Bro-ther. lend a help-ing hand, Hal - le - lu - jah.

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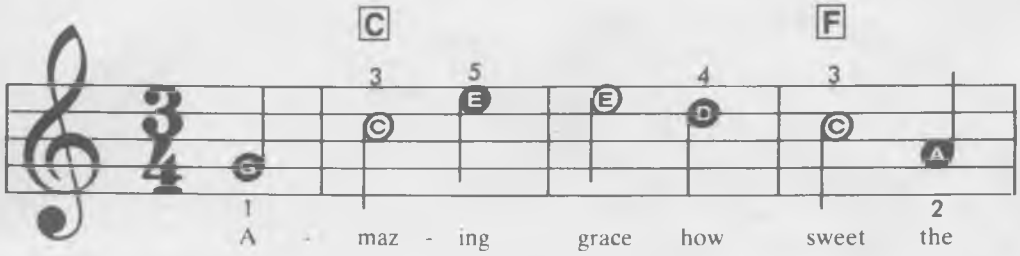
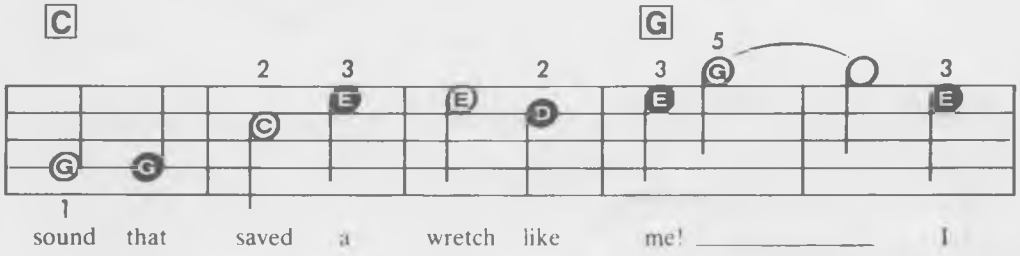
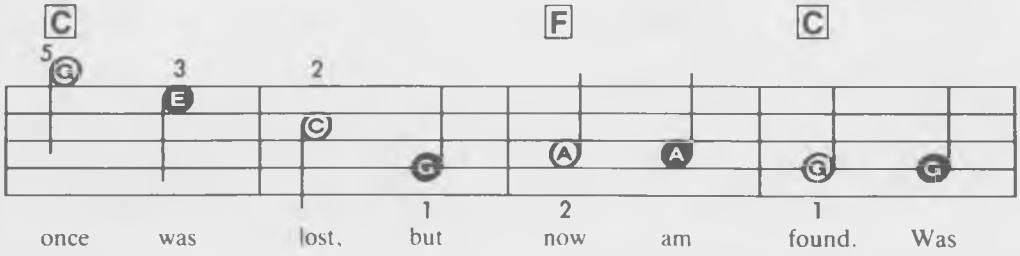
# AMAZING GRACE

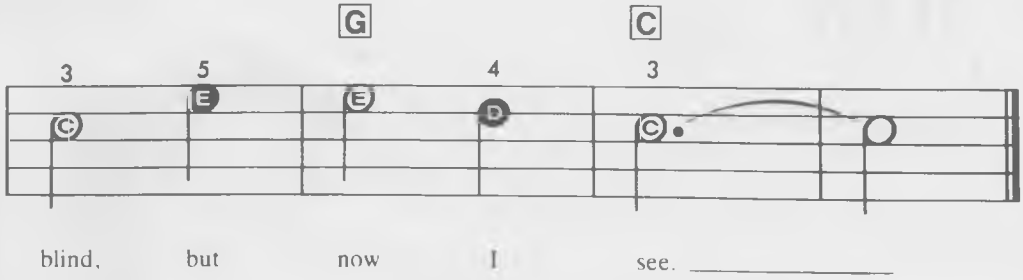


ORGAN OR VIOLIN
Slow WALTZ

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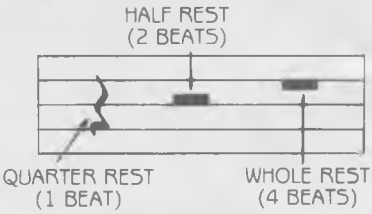
## RESTS

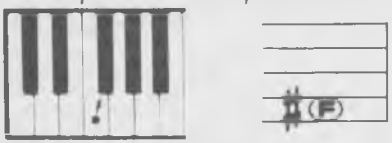
*Periods of silence are indicated by* ***rests*** *which get beats just like notes.*




## SHARPS AND FLATS

*In most cases, a* ***sharp*** *( ♯ ) or* ***flat*** *( ♭ ) in front of a note tells you to play a* ***black*** *key.*

*A sharp raises the pitch of a note.*




A SHARP SIGN INDICATES TO PLAY THE BLACK KEY IMMEDIATELY TO THE RIGHT

*A flat lowers the pitch of a note.*

A FLAT SIGN INDICATES TO PLAY THE VERY NEXT BLACK KEY TO THE LEFT